



JUNE JULY AUGUST 1973



THE FIVE-WAY TEST OF LEADERSHIP

By Don Franklin

Please do me a favor, will you? Visualizing either yourself or one of your leaders, or maybe even a potential leader, how well do YOU or THEY measure up to these qualities? QUESTION: Am I or is he...

1.	COOPERATIVE	C	_
2.	LOYAL	L	L
3.	OBEDIENT	0	0
4.	SUBMISSIVE	S	S
5.	TEACHABLE	T	T

If the person being considered earns five "yes" answers, he's a winner! If <u>less</u> than five "yes" answers, look out! One, just <u>1</u> little insignificant "no" answer promises "rough days ahead." Why?

Well, look at it this way. If you can't afford to be COOPERATIVE, all that is left is L-O-S-T (see above), and that's what you may become. Lost! Lost in knee-deep problems, complications, king-size hangups. Going nowhere fast. Running yourself ragged, in circles.

God demands of us some unusual qualities, one of which is cooperation. The sheer logic of it is undebatable. If we are un-cooperative, just about everything we try gets the "kiss of death!" We run into a buzz-saw of headaches; failures plague us; spiritual fatigue sets in; we go from oblivion to obscurity. What's the answer?

Here's some tips from God: "Whatsoever thy hand findeth to do, do it with all thy might..." "And whatsoever ye do, do it heartily..."

LOYALTY promotes teamwork. Helps the system work. Undergirds everything we think or do. God says, "OBEDIENCE is better than sacrifice..."
These two traits are inseparably linked. Laws of supply & demand are based on them. It's as basic as bread and breath. Think it over.

SUBMISSIVE? This is a Godly trait. It's <u>hard</u> to be submissive, but the Holy Spirit helps our wills to become submitted to His will, His way, like it says in Isaiah 55:8 & 9. Read it. It's potent!

TEACHABLE! Now, there's a word that hits us between the eyes! All of us. Well, we all need to become teachable, ready to learn, anxious to improve. We certainly want this in our kids, don't we? You'd better believe it! And God wants this in us, too. It's a lead-pipe cinch we don't know it all yet. But we can improve. No law against that! A teachable attitude helps us hit paydirt. Let's cash in on it!

The 5-way test. The <u>acid</u> test. C-L-O-S-T = improvement. Oh yes, one more thing: WHEN YOU'RE THROUGH IMPROVING, YOU'RE THROUGH!

Let's make it five in a row. OK?

WORK HABITS OF SUCCESSFUL PEOPLE

The world's great and successful people outstripped other people because they had productive work habits that helped them do superior work easily. Whether or not they were born with genius, they nevertheless worked like geniuses and got geniuses' results. They all had certain essential work habits that are worth reviewing.

1. They had the habit of PLANNING their work not only for tomorrow but also for goals in the future. They worked for a purpose, and that purpose

carried them through hardships and over obstacles.

2. They had the habit of working on THINGS THAT COUNTED. They avoided enticing distractions. They knew that the steam that blows the whistle does not turn the wheel. They worked with foresight.

3. They had the habit of saying NO to things that would not help them produce.

They kept on the main highway and OFF THE DETOURS.

- 4. They had the habit of reading books and magazines that would help their work. They kept PRIMING THEIR HEADS WITH IDEAS, FACTS, AND INSPIRATION.
- 5. They had the habit of DOING THE UNPLEASANT JOB FIRST. They did not paralyze present activity by letting past work hang over their heads.

6. They had the habit of MAKING THEMSELVES WORK. THEY KEPT

THEIR EFFORT ALIVE.

They had a habit of DECIDING TRIFLES QUICKLY. They did not putter around trying to make up their minds what to do next.

8. They had the habit of STARTING VIGOROUSLY AND PROMPTLY, often early in the morning. They did not let the grass grow under their feet.

- They had the habit of WORKING LIKE CRAFTSMEN. By working for quality they got more done and received more satisfaction than if they had rushed for quantity.
- 10. They had the habit of USING THEIR SPARE TIME, the habit of USING BOTH HANDS, the habit of DOING TWO THINGS AT ONCE. They used each minute before it disappeared forever. Doing nothing was the most annoying thing in the world.

11. They had the habit of GETTING OTHERS TO HELP THEM. They trained

others to be extra hands, eyes, and heads for them.

- They had the habit of WORKING FOR MORE THAN MONEY. Pride in a
 job well-done, in accomplishment, was more rewarding than a big bank account.
- 13. They had the habit of TAKING ON MORE WORK. They kept expanding their abilities and achievements. They put pressure on themselves to sink or swim.
- 14. They had the habit of requiring production from themselves, OF NOT ACCEPTING THEIR OWN ALIBIS. They CRACKED THE WHIP OVER THEMSELVES, instead of feeling sorry for themselves and their lot in life.

This is a reprint of an article taken from the September, 1972 "The Assembly Messenger," of the Southern Missouri District Council. Special thanks to our FCF President, John Eller, for making this instructional article available to us.

"LEADERSHIP...is the ability to get a man to do what you want him to do, when you want it done, in a way you want it done, because he wants to do it!"

-Dwight D. Eisenhower

PLANNIN

JUNE, 1973

WEEKLY	WEEKLY PROGRAM FEATURE	SPECIAL	SPECIAL
THEME		ACTIVITIES	PROJECTS
LET'S HIT THE TRAIL (hiking & backpack- ing)	1. Hiking equipment: Shoes, clothing, hats, sun protec- tion, etc. Safety procedures. How to dress for extremes of weather, treat shoes by water- proofing, etc.	Take a hike over rough terrain: ob- serve wildlife & unusual geology.	Secure good pair of boots for each boy. Build a homemade backpack.
WEEKLY	WEEKLY PROGRAM	SPECIAL	SPECIAL
THEME	FEATURE	ACTIVITIES	PROJECTS
LET'S HIT THE TRAIL (backpack- ing)	1. Backpacking: types, advantages & dis- advantages. How to pack. Safety procedures, buddy system, weight limits, etc. View a mountain- eering film.	Plan a complete back- pack trip on paper. Assign responsibilit- ies, plan menu, etc.	Secure a topographical map of your general hiking and backpacking area, one for each boy; orient.
WEEKLY	WEEKLY PROGRAM	SPECIAL	SPECIAL
THEME	FEATURE	ACTIVITIES	PROJECTS
LET'S HIT THE TRAIL (backpack- ing)	1. Special packfoods, special cooking procedure, how to cook in rain, wind, Demonstrate cooking one meal.	Take a backpack trip, utilizing previous training in camp- craft.	Photograph entire trip, spice filming with prepared scrip including all parti pants, stunts, etc.
WEEKLY	WEEKLY PROGRAM	SPECIAL	SPECIAL
THEME	FEATURE	ACTIVITIES	PROJECTS
LIFE IN CAMP (Adventures in Camping Manual)	1. Camp layout: a functional design, comfortable & practical. Camp sanitation & cooking. What to do in a rainstorm.	Memorize Conservation Pledge; make a survey of ecological viola- tions in your immed- iate vicinity.	Make an outpost Trail First Aid Kit assigning contents be obtained. Paint label, place large RR decal on front.

GGUIDE

JULY, 1973

	WEEKLY THEME	WEEKLY PROGRAM FEATURE	SPECIAL ACTIVITIES	SPECIAL PROJECTS
F I R S T W E E K	THE WORLD OF WATER	1. Water life: plants & animals. Water activities of reptiles.	Perfect rescue breathing techniques. See a film on rescue breathing.	Make lifesaving rope and conduct a rescue demonstration.
	WEEKLY THEME	WEEKLY PROGRAM FEATURE	SPECIAL ACTIVITIES	SPECIAL PROJECTS
S E C O N D W E E K	THE WORLD OF WATER	1. Water activities: Review of water safety, buddy system, ability limitations, etc.	Go for a swim Have a demonstration by fire department for swimming-connec- ted injuries, breath- ing difficulties, etc.	Build a raft with proper campcraft techniques (no nails, bolts, etc.); tow it or use it on a float trip.
**	WEEKLY THEME	WEEKLY PROGRAM FEATURE	SPECIAL ACTIVITIES	SPECIAL PROJECTS
T H I R D W E E K	THE WORLD OF WATER, AQUATIC FUN	Group swimming & non-group swimming Swimming techniques	Downriver boating trip. Campout	Film major points of float trip.
	WEEKLY THEME	WEEKLY PROGRAM FEATURE	SPECIAL ACTIVITIES	SPECIAL PROJECTS
F O U R T H W E E K	AQUATIC FUN	1. Water games & sports Lifesaving, in water and out of water; methods of rescue.	Swim-meet with neighboring outpost. Fishing trip. See film on surfing, diving, commercial fishing.	Make a water-safety poster for meeting room. Emphasis upon swim- ming advancement award.

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PLANNING GUIDE

WEEKLY	WEEKLY PROGRAM	SPECIAL ACTIVITIES	SPECIAL
THEME	FEATURE		PROJECTS
ADVENTURE CALLING	1. Nature study 2. Wilderness wood-lore, survival. 3. Preparations for wilderness: mental, physical, spiritual.	Campout Take a nature walk; take notes on wild- life, identify birds, animals, etc.	Build an outpost reference poster, containing nature samples, identifi- cation of same, specimens of rock, etc.
WEEKLY	WEEKLY PROGRAM	SPECIAL	SPECIAL
THEME	FEATURE	ACTIVITIES	PROJECTS
STAYING AFLOAT	1. History of boating. 2. Boating safety. 3. Boating technique (rowing, paddling, sailing, operating outboard motor) 4. Boating emergencies	Take a boat trip: choose a large boat, powered with gaso- line or diesel engine Field trip to boat factory or ways.	Conduct a model boat-building contes
WEEKLY	WEEKLY PROGRAM	SPECIAL	SPECIAL
THEME	FEATURE	ACTIVITIES	PROJECTS
EXPLORE THE WORLD. AROUND YOU	Explain roadmaps Discuss and make list of places to explore. Plan exploration with help of an expert.	Explore caves, wilderness regions, underwater, seashore, mine, haunted houses Walk circumference of city, using your maps as guidelines.	Stock a wilderness refuge building with fuel.
WEEKLY	WEEKLY PROGRAM	SPECIAL	SPECIAL
THEME	FEATURE	ACTIVITIES	PROJECTS
CHOOSE A PROJECT	1. Let's adopt a stream: choose a specified length on each side. 2. Clean up the riveredge of non-biodegradable trash. 3. Clean riverbed, too	Combination Swim- Campout at which project is started. Get parents involved!	Project Re-Cycle (an anti-pollution drive Make poster listing miles of de-littered streams, roads, coun ryside, tons picked amount money made fr re-cycling.



GET INTO THE PICTURE

By attending a 1973 NTC, NTT, NCE, ANTC

WESTERN HATS AT A REASONABLE PRICE

An excellent source of two styles of western hats is now available through the Miller-Stockman Co., Box 5407, Denver, CO 80217. We recommend this company to help supply our style of hats at a reasonable price. The "Open Road" felt style (Silver Belly, #8305, \$11) and the "Tanbark Shortbrim" straw style (#R-188-2307, \$6). Write for your free catalog.

AWARDS WHICH BOYS MAY WEAR

Advanced boys may wear a maximum of 16 sewn-on advancement awards over the left pocket (page 99, Trailblazer Handbook). But, after a boy reaches 18 (and eligibility for Lt. Commander) he may wear only the Gold Medal of Achievement, if earned, indicating the top award to be earned as a boy. He may no longer wear a boy's sleeve rank, sewn-on awards, or hardware insignia earned as a boy. At 18 he is eligible to enroll in the Leadership Training Course (LTC).

If 15, a boy is eligible to earn the top award of Gold Medal of Achievement, if he has earned the top rating in Air, Sea, or Trail Rangers. Qualifications for the GMA are on page 222 of the Air-Sea-Trail Rangers Handbook.

FRONTIERSMEN CAMPING FRATERNITY SECTION

THE FRONTIERSMEN CAMPING FRATERNITY
By Paul Johnson
FCF Mountain Men Territorial Representative

What is the FRONTIERSMEN CAMPING FRATERNITY? This is a question often asked across this great land of ours. Yes, a magnificent land that challenged the hearts of our forefathers with its wild, untamed rivers, barren plains, snow-capped mountains, unlimited wildlife, and unknown boundaries. A land that offered all that a man could dream of if he were bold enough to step beyond the bounds of the "secure and civilized" life to became a man—a man who would make his mark on the wild frontier! These men—the explorers, the scouts, the mountain men, were all known as FRONTIERSMEN.

In 1966 it was believed that the Royal Rangers program had developed a core of men and boys who wanted to go beyond the existing program—to unite their dreams, talents, goals; to help other men and boys gain the knowledge and self-confidence to become more effective in the ministry of Royal Rangers leadership. It was the intention of these men to form a fraternity composed of men and boys who had demonstrated above average leadership and camping skills, as well as a fervent desire to become a blessing to others. Thus, the FRONTIERSMEN

CAMPING FRATERNITY was born.

The early frontiersmen were a breed of men that may never exist again. But, we hope their spirit will live forever! They were basically humble men who possessed an over-abundance of self-confidence but who never lost their dependency upon God, or the Great Spirit. Self-educated in the necessities of everyday living, they demonstrated great wisdom when dealing with others. They were quick to recognize the "greenhorn" but patient enough to take time to share their knowledge and teach him what he needed to know.

In the spring of the year, they would meet at a rendezvous to see old friends, share stories, learn from each other, compete and demonstrate their skills with a "Hawk" or muzzle-loader, make plans to search out a new frontier, and to band together in one accord with a purpose, when a special need would arise. Not every man who took to the frontier was able to meet the demands of the rugged

frontier way of life!

After years of prayer, planning, and continual refinement, our FRONTIERS-MEN CAMPING FRATERNITY is making its mark for Jesus Christ through the ministry of Royal Rangers! With a greater vision, higher goals, and the enforcement of its noble standards, the FRONTIERSMEN of today will be looking for men and boys who can meet and accept the challenge of being, above all, a blessing to those whom they serve!

DID YOU KNOW?

After a boy has earned the Gold Medal of Achievement, he is eligible to enroll in the Leadership Training Course, but may not wear the award pins until reaching age 18. The National Office grants the GMA appointment, according to page 222, Air-Sea-Trails Rangers Handbook.

Look for the evaluation sheet in the Fall Dispatch, if you plan to earn the OUTPOST COMMANDER'S AWARD. Please detach, complete, and mail to your District Commander, not the Nat. Office. Your District Commander will handle the awarding of the OCA medal. NOTE: If all Outpost Commanders of one church earn the OCA, then the Senior Commander may wear one, too! C'mon - let's earn that award!

DEVOTIONAL GUIDE



THE CHRISTIAN CAMERA

(By Robert Covey, Auburn, WA)

Equipment: One Polaroid camera.

Boys, we are like this camera. You can tell by looking at the finished product, who the camera was focused on, how well it was focused, and how knowledgeable the camera operator was.

(Take two pictures: One in proper focus and centered perfectly on the object, which should be one of the boys. Show them what it looks like. Take another one. Leave the flashbulb out, tilt the camera, or just get half of the boy. Have it out of focus, then develop it and show it to the boys.)

This is so much like our life for Christ, boys! If we are focused right on Him, and our light is shining and our life is centered on Him, it will also show how well we have studied God's Word and followed His ways.

If we become self-centered, or try to do our own thing and don't read the Bible, our lives will surely show it, just like this out-of-focus, off-centered, bad photo I'm showing you.

THE GREATEST MAGNET

(By Lewis Brecht, Millville, NJ)

Equipment: One very strong magnet. Some small pieces of metal, such as needles.

Boys, what do the four red points of the Royal Rangers Emblem stand for?

After a short discussion on the Holy Spirit and healing, the rapture is explained, with the use of the magnet to illustrate the power of attraction, the source of power, and the way it operates. (Indicate Jesus, the Son of God, as the power.)

Boys, the needle represents a Christian who is "without spot or blemish." If this needle were made of a cheap alloy or a nonmetal, it would not be

attracted by the magnet. In the same sense, a Christian who contains the cheap elements of sin in his life cannot be attracted (raptured) when the second coming of the Lord takes place.

Be sure to illustrate how the magnetic power is nullified by the substitution of wood or other nonmagnetic substance, all of which represents impurities and uncleanness which would separate us from God and the benefits of salvation.

Spend much time in prayer and preparation for this devotional so that the Holy Spirit may direct. Follow with an altar call, giving boys an opportunity to accept Christ as Saviour.

A USELESS BOWL

(By Lewis Brecht, Millville, NJ)

Equipment: One medium-size kitchen bowl. Place the bowl upside down on a tabletop and ask the boys, "What is in this bowl?" Many guesses will be received—listen to all of them, without comment.

Finally, after all the guesses have been made, inform them that "nothing is in it!" It is useless! (Now, turn over the bowl in a normal, upright position.)

Now, boys, this bowl has become useful, hasn't it? *Now* this bowl can become a container to hold fruit, flowers, liquids, candy, just about anything. Right?

This bowl is like our lives—our lives are empty and dark within when they are not where the Lord wants our lives to be. We must turn "right side up"—by this, I mean that we should get our eyes and ears and our minds on Jesus. By reading the Bible, by praying, and by thinking of Him and how we can please Him—these are ways we can be "right side up."

Let's become useful Christians—the kind of Christian who tells others about Jesus and who serves Him in word and deed.

THE IMPORTANCE OF TIME

(By Rev. J. C. Cantu, Houston, TX)

Purpose: So that boys will see how important it is to use time wisely.

Equipment: A variety of clocks and

watches. Have you ever stopped to think how all activities would happen if people would not pay attention to time? Suppose that people would go to work any time they wanted to or that there were not a set time to go to school. If all activities would go that way then there would be a lot of confusion! Great factories would be idle, planes, trains, ships, and buses would be off schedule. Large businesses would be closed. Since we wouldn't have a set time for anything we would have a hard time trying to have a church service or even a meeting like this one. So time is of great

Long ago people could tell time by the sun. In Old Testament times the clock that was used was the sun dial and people could tell time by the degrees of the shadow shown on the sun dial. (You can read that in your Bibles

in Chapter 38 of Isaiah.)

value in our daily living.

The first clocks used to be very large, so it was very difficult for a person to carry one along with him. But as time passed smaller and smaller clocks were made and now in our time we have very small watches, hand watches, pendant watches and even ring watches, which are very small. Of course, we still have very large clocks too, like those on the outside of court houses, banks and other buildings that can be seen from several blocks away. At home we have what is called grandfather's clock, then there are all kinds of electric clocks and winding clocks. But what's more important to us now is how we use our time.

There is coming a day when time shall be no more or what is called eternity. Life eternal for those who have received Jesus Christ as their personal Saviour and eternal death (separation) for those who have rejected Him.

Let's make the best use of our time. Let's do as our motto says, "Ready for anything, to work, play, serve, obey, worship and live!" RECIPE FOR LOVE

(By Warren Bebout, Morro Bay, CA)

Scripture reference: 1 Cor. 13:4-8
Introduction: Fellas, this evening we are going to talk a little about love and what the things are and are not that make up the ingredients for love. Some of you have probably seen recipes before and some have probably even followed the directions on a recipe. This evening we are going to talk about the ingredients in the "Recipe for Love."

Ingredients:

(1) You must include forbearance (patience).

(2) A cup of kindness is needed

(thoughtfulness).

(3) Don't add any jealousy in with these ingredients.

- (4) No bragging is needed in here either.
- (5) Don't pour any conceit into this batter! (Believe only in your abilities).

(6) Don't mix any unselfishness in with these ingredients.

- (7) Also, none of the *irritable* type is needed in here.
- (8) All wrong must be left out!
 (Wrong thinking, wrong speaking, or wrongdoing.) (Hear no evil, see no evil, and say no evil.)
- (9) Love rejoices not in revenge (getting even with others).
- (10) Love takes sides with the truth.
- (11) Love overlooks faults.
- (12) Love is full of trust.
- (13) Love is full of endurance. (Prov. 17:17).

(14) Love is full of hope.

Mix all these ingredients together equally well and you'll have a perfect love for others!

GOD CALLS ON JOSHUA

(By Armando Garcia, Houston, TX)

Scripture text: Joshua 1, verse 9.

How many of you boys know that God calls men to work? Well, we just read in verse nine that God gave Joshua a command—let's talk about it.

First, who is Joshua? He was Moses' servant. Then Moses died and God called Joshua to take the place of Moses.

But we also see that when God called on Joshua He promised to be with him. I can see four things that God commanded Joshua to be: (1) be strong, (2) be of good courage, (3) be not afraid, and (4) "neither be thou dismayed."

Alright—let's take the first one: be STRONG. How can we be strong? We can be strong by taking care of ourselves and not staying up too late at night; by having enough rest; by eat

ing the proper foods.

Now, let's talk about the second one: be COURAGEOUS. We have this word in the Royal Rangers Code, don't we? Having courage is like being brave. That makes me think—that some of us are not too brave! But we can pray to God and ask Him to help us to be brave.

The third one is AFRAID. This means just the opposite of courageous, doesn't it? But Joshua was not afraid and neither should we be, because our Lord has given us peace so that we should not be afraid. (John 14:27).

The fourth one is DISMAYED. This human emotion sometimes happens to us, but if we trust in God and bear in mind that He told Joshua that He would be with him wherever he went, then we, too, need not be dismayed. We can continually put our trust in Him, just as Joshua did. We'll never be alone—God will be right beside us, just like He was with Joshua.

Boys, we need to be strong, courageous, unafraid, and undismayed! Let's be just like good old Joshua was!

SANCTIFICATION ILLUSTRATED

(By John Mitchell, Auburn, WA)

Purpose: To illustrate sanctification or holiness to Rangers.

Equipment: Cotton ball or small amount of gauze; glass of water; black watercolor pen.

Boys, see this white piece of cottom I have in my hand? This represents a born-again life cleansed by the blood of Jesus Christ and sanctified, or set apart, and made holy for Jesus to use here on earth.

Now, let's say that one bad habit of

lying had not been given up at this boy's conversion. So we will put a black spot on this cotton to represent this sin. Also the sin of cheating on tests at school was not given up, so we put another black spot on the cotton for the second sin.

Now this life is no longer completely set apart or holy before God, is it? What must the boy do to get rid of these sins in his life? He must pray and believe in his heart that Christ will, by His shed blood, cleanse these black spots out of his life.

Watch as I dip this spotted cotton, representing the life with sin in it, into the glass of water representing the pure blood of Jesus. Wow! Out it comes, spotless and clean! Now, let us read about this in the Bible: Heb. 13:12 and 1 Peter 1:16.

HOW TO BE HAPPY

(By John Garcia, Houston, TX)

What makes you happy? A new bike? New shoes? A bigger allowance? Or maybe permission to do something special?

You may say, "Yes" to these things, but can you say how long these things will make you happy or keep you

happy?

Deep down inside, we know that such things do not give us lasting happiness. God's Word tells us about the kind of happiness that is not upset by a lack of clothes or money or privileges. It lasts forever, (God's happiness, that is) and belongs to those who know the Lord Jesus Christ as Saviour. Let us look at the reasons God's children can be truly happy.

God is on our side. All His love, power, and protection belong to members of His family. He is able to deliver them from the temptations of Satan and from the wicked unbelievers who might plot against them. He is with us, no matter where we are, to keep us for Himself. How safe we can feel, with such a mighty One on our side!

He wants us to have victory over sin, too. He never forgets us. He is our friend and our Saviour. How glad we can be just to know Jesus loves us!

TREES AS INSTRUMENTS OF SALVATION

(By Rev. J. C. Cantu, Houston, TX)

Purpose: That boys can see how God can use objects or persons as a means of leading them to salvation or to Christ.

Boys, aren't you glad you can be out here tonight out of doors, breathing this fresh air and being surrounded by all these big and beautiful trees? I want to talk to you on trees tonight—trees that were used as instruments of salvation.

In the first book in the Bible, Genesis, it says that there were a lot of trees in the garden of Eden. What comes to my mind especially tonight is that tree that was among all others, the tree that was called the tree of life. Since God intended for men to be eternal He had set that tree so that Adam and Eve and their descendants could eat and enjoy life forever. But as you all know they disobeyed God. God put them out of the garden so that they might not reach the tree of life and eat of the fruit.

As you know there are many, many trees in the world. Some give very refreshing shade, some are very useful in many other ways and some give fruit, very good fruit. Others are for building homes and furniture and many useful things. You know the tree of life is mentioned again in the last book of the Bible in Revelation. This tree bears fruit for all the months or is always yielding fruit and its leaves are for the healing of the nations.

As I think of the usefulness of trees of salvation, I am reminded of Noah, how he built that great boat as a means of salvation for all who would go in. So this great boat was built from lumber coming from trees.

I also remember about a man in the Bible who was very anxious to see Jesus. He was short in size and the crowds were so heavy that the only thing he could do was climb a tree! And sure enough up on those branches he could see Jesus! And best of all Jesus saw him. Jesus invited Himself to come to his house, so Zacchaeus was saved. Had it not been for that tree probably Zacchaeus would not have been able to see Jesus.

There are other instances in the Bible we could mention concerning trees but there is one that I believe is the most important. I don't want to leave it out. That tree is the tree where Jesus Christ was crucified! He was nailed to that tree (cross) for our sins, so that through His death we could have everlasting life. So, you see, this tree was also a means of bringing us to salvation and Jesus Christ!

You know what boys? You, too, can be instruments that can be used of God to bring others to salvation. Let us bow our heads and ask our Master Ranger to lead us to bring other boys to Him.

THE TRUTH OF THE BIBLE

(By Randy Shipman, Federal Way, WA)

Fellas, many people will try to tell you, and some even think that they can prove that the Bible is not 100% true! They say that it is full of contradictions, that it is just some history, that it has no value to us in our day. Do you believe that the Bible is the Word of God as He says it is?

In 2 Timothy 3:16 we read, "All Scripture is given by inspiration of God and is profitable for doctrine, for reproof, for correction, for instruction in righteousness." And in 2 Peter 1: 21, 22 we read, "Knowing this first, that no prophecy of the Scripture is of any private interpretation. For the prophecy came not in old time by the will of man: but . . . by the Holy Ghost."

So, you see, fellas, that no part of the Bible can be untrue because men wrote only that which God allowed to be written. And that was meant for the doctrines of our church to become the basis of what we believe.

The Scriptures are to correct us when we do wrong in the sight of God. And it will also teach us to do righteously, for our own righteousness is as filthy rags in His sight. In 1 John we read that "If we say that we have not sinned . . . His word is not in us." And, "For all have sinned and come short of the glory of God." Romans 3:23.

So we see that God's Word is holy, it is true, it is without error because God Himself so declares it and God cannot lie.



Guymon, OK) Have the boys sit in a circle and give each one the name of a fruit in secret. Let one boy stand in the middle of the circle, who has also been named a fruit. Let him call out the names of two of the fruits that have been given. (For the boy to know what names to call out. write them on a chalkboard or have them on display in some way.) When the names of two fruits have been called. the boys with these names must change places and, in the process, the boy standing in the middle must try to get to a chair before one of these boys does, and the one left standing is "it." Also, the boy standing in the middle may say, "fruitbasket turnover" and all the boys must change chairs, and the one left standing is "it."

PEANUT RELAYS

Materials: Peanuts, a sack full.

Crack, eat, and whistle, is the object of the game. Divide the group into two lines. Give each boy a peanut. At the signal the first boy runs to a chair, a short distance away, cracks the peanut, eats it, and when he can whistle, returns to the line, and tags the next boy. The first line through wins.

PEANUT BALANCE

Divide the group into two lines. Give each boy a peanut and a table knife. At the signal the first boy balances the peanut on his knife, walks around a chair a short distance away and returns to tag the next boy. If a boy drops the peanut, he must return and begin again. First line through wins.

PREMEETING GAMES

(By Clarence Gross, Pendleton, OR)

- (1) Jigsaw puzzles.
- (2) Bible quiz
- (3) Plain checkers.
- (4) Chinese checkers.
- (5) LUCKY NUMBER: "It" picks a number, then the rest in turn try to guess the right number. The one who guesses it correctly is "it" next.
- (6) QUIET MOUSE: All boys sit quietly. When one moves or makes any noise he is out. Last one left is the winner.
- (7) BLOW THE BALL: Two teams, one team on each side of the table, chins resting on table. The team blowing the ball off on opposite side wins one point. Put point count or time limit on game.
- (8) BOTTLE ELIMINATE: Boys get in a circle, and a bottle is used. Spin the bottle in the middle of the circle, with one space where the person spinning the bottle should be in the circle. The boy to whom the bottle points is "it," except when pointing to the boy who spun the bottle, then he is out. Last boy wins.
- (9) NAME CONCEIT: Place all the boys' names in a box or hat. Each boy picks a name. The boy who picks his own name is conceited and is out. Last boy is the winner.
- (10) INCH OUT: Use a yardstick, line, or crack. All players may use colored popcorn or a small object. Put six number ones in a box or hat. Each player takes his turn, and shakes the hat. The numbers showing are the number of inches the player advances. If he gets all six, he moves six inches back. First player to reach the end is the winner.

SICK CAT

Any player touched by "it" becomes a sick cat and must hold the part of his body touched. He joins "it" in chasing other players until all have become sick cats except one. SQUIRREL IN A BOX

Equipment: Two boxes (or hats) and a small object, such as a piece of paper or a rock.

Divide boys into two groups and line up in a relay formation. Place a box (or hat) opposite each line. The game leader goes from one box to another and by sleight of hand places the object under one of them. On the word, "go" the first boy in each line runs up to his box, grabs the object (if it is under his box) and runs back to his line. The other runner, who did not find the object under his box, must catch the boy with the object before he reaches his line. Repeat.

Scoring: Give a point to each line which brings the object back safely or a point to the line which tags the boy with the object. First line to earn 10

points wins.

(By George Hall, Muskegon, MI)

Object: To help boys become familiar

with Bible characters.

Rules: Boys are lined up behind a chair. At a given signal, the boy at the head of the line sits in a chair. Using the word, "C-R-O-W," he is asked to match each letter with a Bible character or subject.

Example: C-Cain, R-Rahab, O-Obadiah, W-Whale. He is given ten seconds. If he fails to give the complete answer, he is unseated and the next boy occupies the chair. The boy who keeps the chair the longest is the win-

ner.

KNOT RACE

Equipment: One 6" length of rope

for each boy.

Have the boys line up at one end of the room. Assign two boys as judges and place one at each end of the line. Then call out names of knots such as bowline, square knot, sheepshank, etc. When the name is called, every boy must tie the knot before the caller counts to 10. Judges quickly check each knot. All boys who tie their knot correctly move one step forward. This is repeated with other knots until a boy reaches the finish line. He becomes the winner.

CATCH THE HARE (By Leonard Smith, Chester, CA)

The rules of the game are explained to the boys while the Hare gets started.

The Hare (an adult) leaves five to ten minutes ahead of the group. His purpose is to make a circle of about a mile and leave a trail for the group to follow. The trail must not be too obvious, but one the group must search diligently to follow.

A bright colored ribbon tied to bushes, a broken branch, tracks in soft ground, standing on a ridge so the group can see you. You can think of many more as you run before the pack of hounds. The wilder the country you play it in, the better, as it teaches boys to observe everything in their surroundings and to function as a team. A sharp group of boys can catch a hare!

CRAZY PICTURE (By R. L. Simpson, N. Tonawanda, NY)

Arrange for two to four teams with equal number of boys. Supply chalk-board or large sheet of paper for each team. Each boy may draw one line any length, then give chalk or pencil to the next boy. The object is to draw some kind of picture. The team drawing best picture wins.

FRISBEE GAME (By Trinidad Orosco, Houston, TX)

Equipment: Frisbee, two car tires. Place tires on opposite sides of play-

ing area, about 20-25 feet apart.

Object of the game is to throw the Frisbee through the tire. The team getting most points wins.

(By W. R. Canniff, Auburn, WA)

Arrange from two to four teams with equal number of boys. Teams are arranged in single file. The leader will call for various items that may be on a boy's person, such as a cap, tie, belt, coin, pen, etc. The boy at the head of the line in his team will quickly supply the leader with the item requested. He will then retire to the end of the line. The leader will call for items equal to the number of boys on each team. The team supplying the most items, the quickest, is the winner.

SERVICE PROJECTS

The following is a list of service projects which may be used by your group, to be adapted to your own church situation. It is suggested that you work closely with your pastor on each planned activity.

 Prepare or bring up-to-date a spot map of the membership of your church, on which is located every church family or person.

2. Prepare a diagram of the community showing the home missions op-

portunities that exist.

3. Serve as a Christ's Ambassadors officer or as a CA committee chair-

man in your church.

4. Choose one Assemblies of God mission field. Make a file for the church about the people, geography, missionary work, etc., of the country or area. (The Foreign Missions Department has information you may receive on request.)

Help plan and present in a public service a dramatization on how to

win someone to Christ.

Prepare mailings of church and other religious materials to be sent to

members or prospects.

- Make weekly visits to church shutins, taking the church bulletin, flowers or tape recordings of the worship services for a month.
- Volunteer care of yards for those whose circumstances prevent them from doing it themselves.
- Assist in organizing or reorganizing the church library.
- Repair church library books and hymnals as needed.
- Assist in the preparation of a church bulletin board and be responsible for its upkeep for at least three months.
- Assist in preparing the weekly church bulletin for at least three months.
- Be available to the caretaker for projects to improve the exterior or interior of the church property.
- 14. Plan with the caretaker the care of shrubbery, trees, and flowers on church property, either the church or parsonage grounds.

15. Volunteer services to the Sunday school superintendent or teachers to build visual aid equipment for use in teaching and worship.

16. Help in building props and equip-

ment for use in Christmas, Easter, VBS, or other special church programs.

17. Volunteer two hours a week to be of general assistance to the pastor or other members of the church staff for a month.

 Volunteer to visit absentees from your Sunday school class for at least

one month.

 Arrange with your pastor or caretaker to be responsible for straightening up and maintaining your Sunday school room after class each week for a month.

20. Study the life of some prominent person whom you feel has been an outstanding example of Christian faith and life. This can be someone now living as well as a Christian of the past. Tell what you have learned about your own faith from this study.

21. Volunteer your services in connection with a church or community need such as assisting the blind, the mentally retarded or ill, collecting (regularly) clothing or other items for the needy, performing services at homes for the aged, etc.

 Do an original research paper for some school requirement on the history, government, beliefs, or ministries of the Assemblies of God.

23. Do a thorough book report on some Christian classic or Christian biography for a school requirement. Be sure the teacher has approved the book.

24. Through your pastor, arrange to help those who are responsible for getting ready for the communion service and clear up afterward.

25. Volunteer for a work assignment in the vacation Bible school.

 Volunteer your services for some definite assignment during an Assemblies of God youth camp.

27. Other service projects of a similar nature and standard may be submitted if approved by your pastor.

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